THIS IS YOUR SURVIVAL GUIDE TO ART& DESIGN

University of Central Missouri Art & Design Catalog Companion



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James C. Kirkpatrick Library

WELCOME

WELCOME TO ART & DESIGN! WE ARE ACCREDITED BY NASAD (NATIONAL ASSOCIATION OF SCHOOLS OF ART AND DESIGN) AND HAVE BEEN SINCE 1986. OUR GOAL IS TO PROVIDE YOU WITH A HIGH QUALITY EDUCATION IN VISUAL ART AND DESIGN AND WORK HARD TO MAINTAIN THE HIGH STANDARDS ESTABLISHED BY NASAD.

The following information will make your time in college go smoother, and your stay less lengthy and less frustrating.

- Know what courses your degree and major requires
 - Make contact with a faculty member who teaches in the area that you will most likely major in, and do it early. This individual will be your faculty advisor.
- Know when those courses are available

Prior to registering for classes each semester, confer with your faculty advisor about your scheduling plans.

Remember:

- A. Study your catalog know what is required in your program.
- B. Study your schedule know what courses are being offered for that semester.
- C. Become familiar with this Survival Guide.
- D. Don't be afraid to seek help. Do not wait until it is too late.
- Know when you would like to take them

As you make your plans and visit with your advisors, Division Chair, Melanie Johnson also extends an invitation to come and visit if you think they can be of assistance. Our most important job is to help you successfully pursue your education.

YOUR FULL-TIME FACULTY

CHAIR

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SURVIVAL GUIDE TIPS

FOR SUCCESS IN YOUR ARTISTIC AND DESIGNISTIC LIFE!!!

WHAT ABOUT SCHEDULING MY CLASSES?

THE SOONER THE BETTER!

Get advice on your program from your Art & Design advisor. That's a faculty member in your major area (see page 4).

Studio courses require extra time. Try to schedule no more than three studio courses per semester during your freshman and sophomore years and no more than four during your junior and senior years.

Get advice on General Education courses from your academic advisor. That office is in the Success Advising Center in the Union. The phone number is 660-543-4814.

Refer to your four-year plan to determine which classes to enroll in. Don't load up heavily on General Education courses in your freshman year. Start right away on your Foundation core art courses.

Choose General Education electives that will round out your education and that will be of practical value to you in your chosen career.

There is a schedule for enrollment. Know when the first day is that you can enroll. Don't procrastinate and let classes fill up.

WHY ART AND DESIGN HISTORY?

FILL YOUR BRAIN WITH IMAGES!

Art and Design History is very important to your development. The history of art and design is a rich resource for inspiration and sparking creativity.

Read the art and design books and journals in the library and those kept in your art & design classrooms. They are an excellent source of knowledge for what's going on in contemporary art and design, as well as great to get your idea generator going.

STUDY AND SUCCESS TIPS

DON'T LET THINGS SLIDE!!

When assignments require outside reading and research, get to work immediately. If you put it off, there might not be enough time to develop a good idea or complete proper execution.

Budget your time. You may have several projects due on the same day. To survive four years as an art major, you must learn to juggle several things at once.

Always meet your assignment deadlines. It is a good idea to try to finish a project before the due date. This allows you time to take care of any last minute adjustments.

Try to do most of your conceptual work in class where you have the benefit of your instructor's help and your classmates' feedback. Working in your room may be more comfortable but may not benefit you creatively.

Anticipate transporting your artwork in bad weather. Have protection for your work so it will arrive in acceptable condition. Bad weather does not preempt deadlines.

Check the library for good resources and you can always have your questions answered by our librarian, Dr. Rob Hallis: hallis@ucmo.edu

GIVE ME ACCESS TO BUILDINGS AND CLASSROOMS!

WORK, WORK, WORK!

Art Center

A key fob and PIN # can give you after hours access. Students requesting a key fob agree to the following stipulations:

- 1. Student agrees to work in a careful, responsible, and safe manner.
- 2. Student agrees to follow all procedures and guidelines set forth by the instructor for working in the studio after hours.
- 3. Student agrees not to allow other individuals (without permission) to enter the building.
- 4. Students in the building understand that they can be asked to verify their student status in the building after hours by being asked to show their Student ID card.
- Students are asked to aid faculty and staff in maintaining the security of the building by checking that the doors are secured as they enter and leave, and by reporting any violations of proper conduct.

LET'S GET SOCIAL!

STUDENT ORGS: JOIN, JOIN, JOIN!

SUPPLIES & LOCKERS

YOU NEED THEM!
YOU WANT THEM!

Networking is a key to success in life! Get to know your instructors and fellow students. They can be great sources of information and support and may develop into excellent professional contacts once you graduate.

Student Organizations! Check out and **JOIN** one or more. Do it! There's lots to choose from: Student Art Coalition (SAC) for everyone, AIGA for graphic designers, IDSA for interior designers, Art Ed Club, and Clay Club.

Always have money budgeted for art supplies. Art majors spend more money than most other majors. You have to have the tools required for your class. Talk to your teachers.

Always bring your supplies to class and be ready to work. Sign up for a locker to store your supplies. Lockers are available in the Art Center and Grinstead to store your materials. Check with your instructor for locker check-out procedures.

Don't forget to take your supplies with you at the end of each semester. Abandoned locker contents are not saved.

Sometimes the UCM Bookstore will not have what you may need to execute an assignment. See the Art Supply list in the back of the catalog to find the list of closest stores and Internet suppliers.

Never leave art materials unattended out in the open. They will disappear. Keep them with you or store them in your locker.

your locker. **Begin** a "swipe file." Save professional examples of good art, design or illustration that you can use as reference material for future assignments.

existing art and stealing an idea. Resource materials and "swipe files" are meant to be idea generators— a starting point in the development of a concept. Direct "lifts" are plagiarism and may be copyright infringement. If you are in doubt, ask your instructor.

Remember that there is a fine line between adapting

SWIPE FILES AND JOURNALS

SAVE COOL STUFF FOR INSPIRATION!

SAVE YOUR WORK!

YOU'RE GOING TO NEED IT!

Save and preserve your assignments, especially your successful ones. You'll need them for your sophomore review and your senior review, and exhibitions as well as for competitions. Many students have lamented prematurely selling, giving away or throwing away their work. all student work is subject to recall and review by the faculty at any time.

ATTEND ALL CLASSES! BE SUCCESSFUL! MAKE THE MOST OF YOUR OPPORTUNITY!

DON'T LET THINGS SLIDE!!

Attend all your classes. Missing class is the number one reason why students fail.

Come to class on time. When you are late, teachers question your commitment. Plus, you are a disruptive influence on the class. If that isn't enough, it's also disrespectful to your instructor and your classmates who have arrived on time.

Show an interest in class. Join in discussions and critiques. Ask questions. Don't be embarrassed to ask a question that you might think makes you sound dumb. Chances are that most of your classmates won't know the answer either.

Pay attention to lectures, information about assignments, and take good notes. Keep track of your schedule, due dates, etc.

Schedule your medical, dental, and business appointments during your free time. Don't let poor scheduling be the cause of absenteeism.

If there's a time when you must arrive late, quietly find a place to begin work if it is a studio class and make sure that later, such as during a break, you inform the instructor that you are there. You may have already been marked absent. The end of the semester is too late to challenge your number of absences.

Communicate!! It is good to let your instructor know what is going on. Explaining the circumstances for why you were absent or late can help. Just don't count on it excusing your lateness or absence, especially if it's chronic. Chronic lateness or absence is not acceptable Communicate problems so we can help you or point you toward those who can.

Establish good work habits and a professional approach early. Treat every class as if it were a real job. Your boss would not tolerate too many absences and chronic tardiness. Don't expect your instructor to be any different.

CRITIQUES WORK, WORK, WORK!

IT'S THE PORTFOLIO!!

THAT'S THE TICKET!

BE OPEN TO NEW IDEAS

IT INSPIRES CREATIVITY!

Don't take an instructor's unfavorable critique of your work as a personal attack. It is not meant to be. On critique days, leave your ego outside the door. If your work meets with an unfavorable review, there are sound reasons. If the instructor's reasons are unclear, seek clarification so that you can learn from them.

By the same token, when asked by an instructor in class to critique fellow students' work, be objective and honest. Base your comments on sound design and artistic principles as they may apply to that particular course and assignment. Never look upon a critique as an opportunity to get back at someone. You should never leave, or cause someone else to leave a critique angry or with hurt feelings.

While grades are important to you, your parents, and the university, they are not the only thing an employer considers important. The quality of your portfolio is a very important factor in finding employment. Always work toward building a portfolio that exhibits your creative skills and professionalism.

After you graduate, under the best educational circumstances, you will still not be 100 percent ready to perform effectively in your chosen career area. You will continue to learn on the job. Remember, "Commencement" not only means "...the conferring of a degree in recognition of the completion of academic courses," but also, "to begin; to enter upon; to perform the first act of." For long term success, you'll have to commit to being a life-long learner.

Art History scholarship and Art Studio practice, along with art teaching and learning, are complex endeavors. They involve the critical exploration of ideas, theories, art-making practices, art movements, and encompass such things as the human body, sexuality, race, gender, ethnicity, politics, strong language, religions, and cultures. This course may cover one or more of the above categories and each student will be required to be an active participant in all course assignments, discussions, and tests. Given this information, it is the student's obligation to determine that there is a conflict with his or her core beliefs. If a student determines that there is a conflict with his or her core beliefs, one of the following actions must be taken prior to the last day to drop a course without penalty: 1) drop the class; 2) meet with the instructor to determine if an accommodation can be made. Faculty will ascertain if an accommodation can be made; however, faculty are not required to grant content accommodations.

LET'S TALK ABOUT GRADES...

The demands and standards of college are greater than those of high school. It is unrealistic to expect your grades to be as high in college as they were in high school until you've successfully adjusted to your new environment.

If you consistently receive C grades or below, evaluate your performance. If you find that you haven't been devoting enough time to your studies, discover why. Outside commitments such as employment, family responsibilities, social activities, etc., can be a drain on your time and concentration. Be sure to establish priorities and put your education at the top of the list.

If you feel that you are devoting adequate time to your major and you have consistently low-to-average grades, take time to speak with your faculty advisor about ways you can improve.

Keep track of your degree requirements and responsibilities (credit hours earned, course requirements, sophomore and senior reviews, etc.)
Remember, you are ultimately the one responsible for your education.

THESE ARE YOUR TIPS FOR SUCCESS

GRADING STANDARDS



MEANS

- The work completed in this course is of marked excellence.
- The course requirements have been met or exceeded with a level of involvement and production that indicates a mastery of course knowledge and skills.
- There is an excellent potential for success in advanced art courses and in major or graduate programs and the art professions..

B

MEANS

- The work completed in this course is of superior quality.
- The course requirements have been met with a levelof involvement and/or production that indicates course knowledge and skills, while not mastered, are at a competent stage of development.
- There is a potential for success in advanced art courses and in major or graduate programs and the art professions.

C

MEANS

- The work completed in this course is of average quality within the arts.
- The course requirements have been met with a level of involvement and/or production that indicates course knowledge and skills at a marginally competent stage of development.
- There is concern regarding potential success in advanced art course, and a serious concern for potential success in major or graduate programs and the art professions..

D

MEANS

- The work completed in this course is of inferior quality within the arts.
- The course requirements have barely been met with a level of involvement and/or production that indicates weak course knowledge and skills.
- There is a grave concern regarding potential success in advanced art courses..

F

MEANS

- There is no indication of a possibility for success in major or graduate programs and the art professions.
- A failure to do work of a passing quality.
- The course requirements have not been met with a level of involvement and/or production that indicates a grasp of course knowledge and skills.
- There is no indication of a possibility for potential success in advanced art courses, and in major or graduate programs and the art professions..

STUDENT LEARNING OUTCOMES

WHAT OUTCOMES TO EXPECT FROM CLASSES

HARD WORK PAYS OFF!

Art & Design

The graduate with a Bachelor of Fine Arts or a Bachelor of Science in Art Education degree will use the knowledge and skills obtained in the program to:

- 1 Art and Design Production: Utilize reflective critical and creative thinking to produce innovative and skillful art and design work that integrates historical and contemporary art and design practice and theory.
- 2 Interpretation and Evaluation (Art Criticism and Critique): Effectively communicate and support artistically sensitive interpretations and evaluations of acclaimed and diverse historical and contemporary art and design works.
- 3 Professional Practice, Safety, and Sustainability: Exhibit evidence of an understanding of the professional practices, safe and sustainable processes, and ethical standards for employ

THESE ARE YOUR TIPS FOR SUCCESS

FOUNDATIONS

START OFF ON THE RIGHT FOOT

A GOOD FOUNDATION IS CRUCIAL TO ARTISTS AND DESIGNERS!

Foundations at its core is an opportunity!

- An opportunity to build community with your peers.
- An opportunity to meet your faculty.
- An opportunity to build critical thinking skills that are applicable to all art and design disciplines.
- An opportunity to interact with a range of national artists and designers.

Foundations at UCM is a series of courses that provide the fundamentals of art and design in an intensive, community-centered, year-long program. The Foundations program consists of Foundations I and II, Drawing I and II, and a year-long seminar course. While Foundations is typically completed during the first year, transfer students may still need to take some or all Foundations courses off-schedule. If you are a transfer student, make sure to let us know! Regardless of your standing, Foundations Faculty are an excellent resource to answer any questions you may have, or to help you build community.

So, what should you expect? In Foundations, you will be working in many different media, and creating work in 2D, 3D, digital and time-based iterations. This can be challenging and overwhelming for sure, but we'll provide guidance and resources as well as quite a few materials. Know that all of the Foundations and Drawing courses are designed specifically to prepare you for success in your chosen discipline area.

The weekly seminar course features our Kleppe Visiting Artist Lecture Series, a forum that hosts nationally recognized artists and designers to present their work, discuss what it means to be a practicing artist in their field, and to meet with you to answer questions. The Kleppe Visiting Artist Lecture Series is open to the public, and is required for all Foundations students. All students are encouraged to attend the lecture series, regardless of their class status.

SOPHOMORE REVIEW CHECKLIST

What to Present

- ☐ At Least One Work from Each Completed and In-Progress Class
- ☐ Design Projects
- □ Drawing Projects
- ☐ 3-Dimensional Work
- ☐ Evidence of Color Use
- ☐ Research, Preliminary Process, and Sketchbook Work



What to Talk About

- ☐ Art and Design Terminology to Describe your work
- ☐ Historical and Contemporary Artistic Influences
- ☐ Process and Idea Generation of Specific Projects (from Start to Finish)
 - *Identify Specific Project Objectives
- ☐ Experimentation, Problem Solving, and Failure
- ☐ Self-Evaluation of Personal and Artistic Progress, Growth Across Classes
- ☐ Reflection on Classroom Engagement and Peer Interaction
- ☐ Professional Engagement (Experience with Campus and Professional Clubs and Activities, Museum Day, First Fridays, and Gallery Openings)
- ☐ Reflection on media development across disciplines and studio skills
- ☐ Future Plans and Long Term Goals



COME PREPARED!

You are expected to talk about your artwork and progress for **10 minutes**. Reflect on your work and prepare accordingly.

The items on the checklist above are required items for successful completion of your Sophomore Review. Evaluate them closely and ensure you come with the requested materials.

Plan to arrive for your review at least twenty minutes before its start time to ensure that your artwork is securely pinned up and ready to go at your scheduled time.

If you have not signed up for a review, you **MUST DO IT NOW!** Failure to sign up will result in a hold placed on your account.

Student Name **Sophomore Review** Student Rank Assessment Semester of Review **Review Scale** Student Major 5 4 3 2 1 **Transfer Student Very Strong to Weak** 1. Verbal Communication The student is able to describe and assess the process, form, and content of their work using art and design language and terminology specific to their major. 2. Professional Engagement The student seeks engagement in the community of art and design via campus and university clubs and activities. They exhibit an inclination for independent research beyond the classroom. They are engaged with their peers and professional community and exude a passion for the field of Art and Design. 3. Historical and Contemporary Context The students is able to identify professionally relevant contemporary and historical artists, designers, and works as sources of inspiration for their own work and is able to explain the connections between their own work and these influences. 4. Critical & Creative Thinking Skills, Content & Context Through finished works, as well as evidence of the creative process, the student demonstrates the ability to generate innovative ideas that visually communicate content and concept. They effectively problem solve and understand content as it relates to their art practice. 5. Foundations of Art and Observation The student successfully implements their foundational art skills including two-dimensional and three-dimensional methods, color theory, and observational drawing skills. 6. Presentation of Work The student prepared for their review and presented their work in a manner consistent with the professional standards of their chosen major. 7. Overall Artistic Progress 8. Review Summary and Recommendations

8. Review Summary and Recommendations

Sophomore Review Assessment

SENIOR REVIEWS

All art and design majors are required to participate in a senior review of their accumulated work. The forum for this review is to be within the environment of a Senior Show, which is held in one of the Art Center's exhibition spaces.

Graphic Design, Illustration and Interior Design students have a group show that is reviewed by faculty and industry professionals. The scheduling of the review, show and assignment of exhibition space occurs during ART 4020 Senior Seminar, ART 4630 Graphic Design 3B, or ART 4360, Interior Design Thesis II. Studio Art and Art Education majors are reviewed by an outside professional as well as two art faculty members. Studio and Art Education majors should contact their faculty advisor the semester before graduation to schedule their Senior Review. Art Education students should contact their faculty advisor at the beginning of the semester before they student teach. All students will attend a meeting with the Gallery Director during the semester of their group show to discuss exhibition standards and gallery guidelines. They must monitor their university e-mail for announcements from the Gallery Director about the time and date for this meeting.

Who is Reviewed?

All Senior Art & Design Majors

When Are the Reviews?

During the student's Senior Show, scheduled in the last semester of the senior year, with the exception of Art Ed majors who have their show the semester before they student teach.

Where Are the Reviews?

Art Center Gallery spaces

In addition to using traditional grading standards to evaluate student progress within the classroom, Art & Design has established an assessment program embodying the quality control ideals of the UCM Continuous Quality Improvement Process (CQIP) model. Art & Design faculty have always placed the highest emphasis on student achievement, and feedback from our assessment program is continuously monitored to maintain and improve our curriculum. The CQIP model insures that student outcomes, what a student should actually know and be able to do upon completion of their art degree, will always be the Art & Design division's primary concern. Derived from the collective input and suggestions of faculty alumni, and professionals in the field, the Art & Design Assessment Program includes both knowledge-based and skill-based outcomes whose satisfactory completion are required for graduation.

The most effective single tool in assessing student performance is peer and faculty critique of student artwork. Accordingly, all class projects are routinely displayed in the halls of Art & Design.

Midway through their course work at the sophomore level, students are expected to demonstrate their skills by satisfactorily completing a mandatory Sophomore Portfolio Review (refer to sophomore review) before the assembled faculty. Similarly, student progress will be assessed by one or more outside reviewers from their respective fields in addition to faculty at a public show required of all graduating seniors.

The paramount goal or outcome of the UCM Art & Design and its Assessment Program is to prepare artistically educated graduates who are capable of independent, professional work in a competitive environment.

SENIOR REVIEW - ASSESSMENT FORM

Student Major D	ate/Sen	nester	·				
Student Name							
		Very 5	Stro 4	ng to		ak 1	NA
1. Verbal Communication	/_	/_	/_	/_	/_	_/	//
The student communicates and supports informed and art sensitive interpretations and judgments using perceptual, a aesthetic concepts that underlie the disciplines of art and or	istically critical a	nd					
2. Professional Image and Engagement	/	/	/	/	/	/	/ /
The student exhibits an understanding of the professional Of employment and long-term success in his or her career	standard	ds					
3. Historical and Contemporary Context	orary nspiratio		/_	/_	/_	/	//
4. Visual Communication: Critical and Creative Thinking Skills Through finished works, as well as evidence of the creative process, the student demonstrates the ability to generate innovative ideas that visually communicate content and concept and effectively solve visual problems. (SLO #1)		/_	/_	/_	/_	/	//
5. Composition/design ability (SLO #1)							
2D	/_	/_	/_	/_	/_	/	//
3D Color Use							// //
6. Technical Skills (SLO #1) Drawing	/	/	/	/	/	/	//
Painting							//
3-D work							//
Technology (as it applies to their major)	/_	/_	/_	/_	/_	/	//
7. Preparation of work The student prepared his or her work in a manner consists with the professional standards of their chosen career field	ent		/_	/_	/_	/	//
8. Exhibition design presentation	problem- ethods fo	or		/_	/_	/	//
9. Overall artistic merit	/_	/_	/_	/_	/_	/	//

Additional comments or recommendations:

GRAPHIC DESIGN MAJORS

Graphic Design Major B.F.A. Degree Requirements

Graphic Design Major Requirements - 90 Core Art Courses - 39 Major/Elective Courses - 44

General Education - 34

ART 1815 fulfills 3 semester hours in Knowledge Area I.
ART 1825 fulfills 3 semester hours in Knowledge Area I.
ART 1610 fulfills 3 semester hours in Foundational Skills Managing Information.

Minimum Total 124

Core Art Course Listing

ART 1110 ART 1120 ART 1211 ART 1315 ART 1325	Drawing I	3 3
ART 2420	Sculpture I or	
ART 2412	Ceramics I	3
ART 2710	Printmaking I	
	(prereq. ART 1110 & ART 1315)	
ART 1815	Art History Survey I (fall)	3
ART 1825	Art History Survey II (spring)	3
ART 2511	Painting I (prereq. ART 1110 & ART 1315) or	
ART 3510	Watercolor	3
ART 3221	Art in Theory: Contemporary Practice	3
ART 4850	20th Century Art & Architecture or	
ART 4860	Contemporary Art & Design	3
Art Elective		0

Core Art Courses Total......39

Note:

Many classes are offered only once a year. See parentheses (spring) or (fall). Watch your sequencing.

You will need a 30 semester hour minimum of upper level classes (3000 level or above) 20 of those must be completed at UCM. The last 12 hours of classes must have been earned at Central.

Your Senior Review will be scheduled in Art 4630, Graphic Design 3B.

Major/Electives Course Listing

Required Courses:

ART 1610	Web Languages	3
ART 1620	Web Graphics	
ART 2610	Introduction Graphic Design & Illustration	
	(prereq. ART 1110 & ART 1315)	3
ART 2620	Typography (prereq. ART 1110 & ART 1315)	3
ART 3620	Graphic Design 1A	3
ART 3630	Graphic Design 1B	3
ART 3640	Graphic Design 2A	3
ART 3650	Graphic Design 2B	3
ART 3680	History of Graphic Design (spring & summer)	3
ART 4610	Interactive Design	3
ART 4620	Graphic Design 3A	3
ART 4630	Graphic Design 3B	3

Course Subtotal......36

Electives:

You need 12 hours of electives. The following list of electives is not comprehensive. These courses are suggested for your growth as a graphic designer. Other courses may be chosen from inside and/or outside Art & Design to fulfill your individual program objectives. Chosen courses not on this electives list must be approved by a faculty advisor and the area head before enrolling.

ART 2511	Painting I or			
ART 3510	Watercolor	3		
ART 3110	Drawing III	3		
ART 3209	Figure Construction			
ART 3210	Life Drawing3			
ART 3511	Painting II	3		
ART 3513	Painting II: Plein Air	3		
ART 3515	Painting II: Figure	3		
ART 3625	Illustration Techniques	3		
ART 3635	Illustration Concepts	3		
ART 3710	Printmaking II			
ART 3720	Printmaking III			
ART 4010	Special Projects in Art			
ART 4324	Papermaking	3		
ART 4434	Creative Bookbinding			
ART 4511	Painting III			
ART 4513	Painting III: Plein Air			
ART 4515	Painting III: Figure			
ART 4600	Graphic Design Internship			
ART 4625	Advanced Illustration I			
ART 4635	Advanced Illustration Il	3		
ART 4850	Twentieth Century Art and Architecture or	_		
ART 4860	Contemporary Art and Design			
	Web Content and Promotion Strategies			
	Multimedia Production			
	Introduction to Digital Video			
	Advanced Multimedia Production			
Electives Sul	ototal	12		
Majay/Elasti:	von Total	4.4		
Major/Electives Total44				

RECOMMENDED PROGRAM FOR GRAPHIC DESIGN MAJOR BACHELOR OF FINE ARTS

This is the recommended four-year plan for the Bachelor of Fine Arts Graphic Design Major degree at the University of Central Missouri. Your schedule may vary. Current or prospective Central students should contact the Art & Design division for further information or guidance.

*UNIV 1400, a free choice elective, is highly recommended for academic success.

A 15-hour block of General Education courses in Math, Written Communication, History or Political Science, and Science must be completed in the first four semesters to prepare for the GEA exam. These courses are indicated on the plan in **bold**.

See current catalog for complete statement of academic policies, leveling, and prerequisites.

See approved electives for your area of emphasis on the previous page.

<u>Note</u>: It is suggested that those courses underlined be taken when indicated.

Freshman Year - First Semester	Freshman Year - Second Semester Hrs. ART 1120 Drawing II 3 ART 1325 Foundation II 3 ART 2610 Intro Graphic Design & Illustration 3 ART 2620 Typography 3 ART 3680 History of Graphic Design 3 Semester Total 15
Sophomore Year - First Semester	Sophomore Year - Second Semester Hrs. ART 3630 Graphic Design 1B 3 ART 1610 Web Languages (F.S Man. Info.) 3 ART 1825 Art History Survey II 3 ART 2710 Printmaking I 3 Elective from Major 3 General Education (K.A. I - Literature) 3 Semester Total 18
Junior Year - First Semester	Junior Year - Second SemesterHrs.ART 3650 Graphic Design 2B3ART 2511 Painting I or3ART 3510 Watercolor3Elective from Major3General Education (K.A. II - Mathematics)3General Education (K.A. III - History)3Semester Total15
Senior Year - First Semester	Senior Year - Second SemesterHrsART 4630 Graphic Design 3B3Elective from Major3Elective from Major3ART Elective3General Education (Engagement)3Semester Total15Graphic Design Major*124 hours

ART EDUCATION

Art Education Major B.S.E. Degree Requirements

Art Education Major Requirements - 64 General Education - 27

Art 1815 fullfills 3 semester hours in Knowledge Area I. Art 1825 fulfills 3 semester hours in Knowledge Area I. Art 1835 fullfills 3 semester hours in Knowledge Area I. EDFL 2240 fullfills 3 semester hours in Knowlegde Area III.

Professional Education - 33

Minimum Total 124

Art Educat	ion Major Requirements	64
ART 1110	Drawing I	3
ART 1120	Drawing II (prereq. ART 1110)	3
ART 1211	Photography I	3
ART 1315	Foundation I	3
ART 1325	Foundation II	
ART 1815	Art History Survey I (fall)	3
ART 1825	Art History Survey II (spring)	3
ART 1835	Global Arts & Culture	3
ART 2412	Ceramics I	3
ART 2420	Sculpture I	
ART 2511	Painting I (prereq. ART 1110 & ART 1315)	
ART 2610	Introduction to Graphic Design and Illus	
ART 2710	Printmaking I (prereq. ART 1110 & ART 1315	
ART 3209	Figure Construction (prereq. ART 1110)	
ART 3221	Art in Theory: Contemporary Practice	
ART 3314	Fibers	
ART 3911	Art Education Foundations & Literacy	2
ART 3915	Methods of Teaching Art I: Media &	
	Curriculum (spring)	2
ART 4850	20th Century Art & Architecture (fall) or	
ART 4860	Contemporary Art & Design (spring)	3
ART 4915	Methods of Teaching Art II: Management &	
	Assessment (fall)	
ART 4920	Methods of Teaching Art III: Student Teaching	_
	concentration in studio art in one of the follow	ing
	ng, painting, watercolor, sculpture, fibers,	
printmaking	ceramics, illustration, photography	6

General Edi	acation	27
ART 1815	Art History Survey I (fall)	
ART 1825	Art History Survey II (spring)	3
ART 1835	Global Arts & Culture	3
HIST1350 c	or HIST 1351	3
EDFL 2240	Educational Psychology	3
PSY 3220	Lifespan Development	3
Professiona	al Education Requirements	33
EDFL 2100	Introduction to the Teaching Profession	3
EDFL 2240	Educational Psychology	3
EDFL 2250	Introduction to ELL & Culturally	
	Responsive Pedagogy	
EDFL 4210	Introduction to Content Area Literacy	2
EDFL 4468	9	
EDFL 4970	Secondary Tchg. & Behavior Management.	
EDSP 2100	·	
FLDX 2150	Introductory Field Experience	
FLDX 3000		
FLDX 4495	Student Teaching Elementary I	
FLDX 4970	· ·	
PSY 3220	Lifespan Development	3
	e UCM Undergraduate Catalog, College of	
	Professional Education Requirements for	
Secondary I	Education, B-12 education and K-12 educat	ion)

Minimum Total......124

Many classes are offered only once a year. See parentheses (spring) or (fall).

You will need a 30 semester hour minimum of upper level classes (3000 level or above) 20 of those must be completed at UCM. The last 12 hours of classes must have been earned at Central.

Senior Shows: At the beginning of the semester before your student teaching semester, check with art education faculty about the schedule for your Senior show. Also, check in with the Gallery Director about meeting for planning your senior show.

Students should keep in mind that before they can become certified as teachers they will be required to pass an art content exam, a test of their knowledge of art history, technical information (techniques, supplies, etc.) and professional practices. The test and passing scores are prescribed by the State Department of Elementary & Secondary Education.

RECOMMENDED PROGRAM FOR ART EDUCATION BACHELOR OF SCIENCE IN EDUCATION

The four-year plan that follows is a suggested one that will fulfill all of your requirements, but many changes could be made. If you vary from this suggested plan, make careful note of prerequisites and classes that are only offered one semester, indicated after the class title by either "(fall)" of "(spring)"

*UNIV 1400 is a free choice elective, is highly recommended for academic success.

A 15-hour block of General Education courses in Math, Written Communication, History or Political Science, and Science must be completed in the first four semesters to prepare for the MoGEA exam. These courses are indicated on the plan in bold.

See current catalog for complete statement of academic policies, leveling, and prerequisites.

Freshman Y	/ear - First Semester	Hrs
ART 1110	Drawing I	Э
ART 1315	Foundation I	3
ART 1815	Art History Survey I (GE)	Э
ENGL 1020	Composition I	Э
General Edu	ıcation	З
	otal	
UNIV 1400	Freshman Seminar*	
Sophomore	Year - First Semester	Hrs
	Introduction to the Teaching Profession	
	Introductory Field Experience	
EDFL 2240	Educational Psychology (GE)	3
ART 2412	Ceramics I	3
ART 2610	Intro to Graphic Design and Illus	3
EDSP 2100	Education of the Exceptional Child	3
Semester T	otal	16
Junior Voor	- First Semester	Urc
	Painting I	
ΔRT 3314	Fibers	
	Art Education Foundations & Literacy	
EDEL 4210	Introduction to Content Area Literacy	2
ΔPT 1210	Photography I	2
General Edu	ucation	٠
	otal	
ocinester i	otal	10

General Education......3 Upper Level Studio Concentration3

Senior Year - First SemesterHrs. ART 3221 Art in Theory: Contemporary Practice3 ART 4915 ** Methods of Teaching Art II: Management & Assessment (fall, concurrent w/FLDX 4970) .. 3 FLDX 4970 Practicum in Content Area1 EDFL 4970 Secondary Teaching & Behavior Mgmt.2

Important: Art education majors cannot take 3000 and 4000 level courses in the Department of Educational Foundations & Literacy (EDFL) until they are officially admitted to the teacher education program (TEP). In order to be admitted to the TEP, students must complete the MEGA Assessment Program outlined at: www.ucmo. edu/cert. In order to graduate and receive teaching certification, students must take and pass the art content exam and provide evidence they have met the Missouri Teacher Standards.

Freshman Year - Second Semester Hrs. ART 1120 Drawing II 3 ART 1325 Foundation II 3 ENGL 1030 Composition II 3 General Education Math 3 HIST 1350 or 1351 US History (GE) 3 Semester Total 15	
Sophomore Year - Second Semester	
Junior Year - Second Semester	
Senior Year - Second Semester	
ART 4920 Methods of Teaching Art III: Student Teaching3 FLDX 4468 Student Teaching Secondary II	
Art Education Major, B.S.Ed. Degree*124 hours	

INTERIOR DESIGN

Interior Design Major B.F.A. Degree Requirements

Interior Design Major Requirements - 88

General Education - 36

Art 1835 fullfill 3 semester hours in Knowledge Area I. Art 1825 fulfills 3 semester hours in Knowledge Area I.

Minimum Total 124

To stay on track, watch the sequence of your classes. Many classes are only offered once a year. In order to start your first Interior Design course (Art 2310, Interior Design Studio I) as early as the spring semester of the freshman year, Art 1110 Drawing I and Art 1315 2-D Design must be taken in your first semester. To start your second Interior Design course (Art 2320 Building Systems and Sustainability) in the fall semester of your sophomore year, Art 1120 Drawing II and Art 2310 Interior Design Studio I should all have been taken.

Graduation Policies for Interior Design

- 1) All interior design majors are required to pass Sophomore Review in order to continue in the degree program.
- 2) All interior design majors are required to participate in the Art and Design Senior Show.
- 3) All Interior design majors are required to maintain a grade point average of 2.25 for all credit hours earned at UCM or elsewhere and attain a grade point average of 2.50 for all course work in the major.

Interior Design Major Requirements.....88

Drawing I	3
Drawing II	3
-	
Foundation I	3
Foundation II	3
Art History Survey II	3
Interior Design Drafting II	3
Interior Design Presentation Tech	3
Interior Design Studio I	3
Building Systems & Sustainability	3
	Drawing I

Interior Design Studio II
ucation
Art History Survey II3 Global Arts and Culture

General Eu	ucation	v
ART 1825	Art History Survey II	.3
ART 1835	Global Arts and Culture	.3
CTE 2060	Technical Writing	.3

Minimum Total......124 Many classes are offered only once a year. See parentheses

(spring) or (fall). Watch your sequencing.

You will need a 30 semester hour minimum of upper level classes (3000 level or above) 20 of those must be completed at UCM. The last 12 hours of classes must have been earned at Central.

Your Senior Review will be scheduled in Art 4360 Interior Design Thesis II.

Make sure that you consult with your interior design advisor as early as your freshman year to obtain interior design course offerings. This will serve your best interests when scheduling.

To reduce heavy semester loads, attending summer school could prove beneficial. It is suggested that the interior design internships credit be taken during the summers of the junior and/or senior year. To receive college credit, appropriate forms must be completed and you must enroll in Art 4310 Design Internship.

RECOMMENDED PROGRAM FOR INTERIOR DESIGN BACHELOR OF FINE ARTS

This is the recommended four-year plan for the Bachelor of Fine Arts in Interior Design Major degree at the University of Central Missouri. Your schedule may vary. Current or prospective Central students should contact the Art & Design division for further information or guidance.

*AE 1400 (1 hr) is highly recommended for academic success. AE 1400 is a free choice elective, however, this program does not require free choice electives.

**Choose 6 hours of major electives from thef Art and Design division (ART prefix) in the Undergraduate Catalog.

To satisfy the General Education Assessment Policy students must take the General Education Exam before or during the semester in which a total of 45 credit hours will be earned. The minimum score of 425 must

 Freshman Year - First Semester
 Hrs.

 ART 1110 Drawing I
 3

 ART 1315 Foundation I
 3

 ART 2310 Interior Design Studio I
 3

 General Education (F.S. - Writing I)
 3

 General Education (K.A. II - Mathematics)
 3

 Semester Total
 15

 AE 1400 Freshman Seminar*

Sophomore Year - First Semester.......Hrs.

 be achieved by the semester in which 75 credit hours will be earned. Go to UCM Testing Services (HUM 216, 660-543-4919) in MyCentral for more information.

A 15-hour block of General Education courses in Math, Written Communication, History or Political Science, and Science must be completed in the first four semesters to prepare for the GEA exam. These courses are indicated on the plan in **bold**.

See current catalog for complete statement of academic policies, leveling, and prerequisites.

Freshman Year - Second Semester	Hrs.	
ART 1120 Drawing II	3	
ART 1325 Foundation II	3	
ART 1300 ART 2300 ID Drafting II	3	
General Education (K.A. I - Literature)3		
General Education (F.S Writing II) CTE 2060		
Semester Total	15	

Sophomore Year - Second Semester
Junior Year - Second Semester

Junior Year - Summer.......Hrs. ART 4310 Interior Design Internship......1

Senior Year - First Semester	Hrs.
ART 3221 Art in Theory: Contemporary Practice	3
ART 4350 Interior Design Thesis I	3
ART 4850 20th Century Art & Architecture	3
General Education (K.A. III - History)	3
General Education (K.A. III - Soc./Behav. Sci.)	
Semester Total	15

Senior Year - Second Semester	Hrs
ART 4320 Professional Practice for Interior Design	112
ART 4360 Interior Design Thesis II	3
MGT 3320 Systems Teams & Organizational Beha	vior
or	
ESE 3710 Entrepreneurial Business Planning	3
General Education (K.A. III - Add. Course)	3
General Education (Enagement)	3
Semester Total	14

Interior Design Major124 hours

STUDIO ART ILLUSTRATION

Illustration Emphasis

Studio Art Major Requirements - 84 Core/Elective Art Courses - 63 Major Courses - 21

General Education - 33-36

ART 1815 fulfills 3 semester hours in Knowledge Area I.
ART 1825 fulfills 3 semester hours in Knowledge Area I.
ART 1835 Global Arts and Culture fulfills 3 semester hours if chosen.

Minimum Total 120

Core Art Course Listing

ART 1110	Drawing I3
ART 1120	Drawing II (prereq. Art 1110)3
ART 1211	Photography I3
ART 3110	Drawing III3
ART 3209	Figure Construction3
ART 1315	Foundation I3
ART 1325	Foundation II3
ART 2420	Sculpture I3
ART 2412	Ceramics I3
ART 2511	Painting I3
ART 2710	Printmaking I (prereq. Art 1110, Art 1315)3
ART 1815	Art History Survey I (fall)3
ART 1825	Art History Survey II (spring)3
	Approved Art History Course***3
	Approved Art History Course***3
ART 3221	Art in Theory: Contemporary Practice3
Art Elective	s15

Core Art Courses Total.......63

Area of Emphasis/Electives Course Listing

Required Courses:

ART 2610	Intro to Graphic Design & Illustration3
ART 2620	Typography (prereq. ART 1110 & ART 1315)3
ART 3625	Illustration Techniques (prereq. ART 2610 (fall) .3
ART 3635	Illustration Concepts
	(prereq. ART 3625) (spring)3
ART 4625	Adv. Illustration I (prereq. ART 3635) (fall)3
ART 4635	Adv. Illustration II (prereq. ART 4625) (spring)3
ART 4020	Studio Seminar3

Area of Emphasis Total......21

*Art Electives:

You need 15 hours of art electives. The following list of electives is not comprehensive. These courses are suggested for your growth as an illustrator. Other courses may be chosen from inside and/or outside of Art & Design to fulfill your individual program objectives. Chosen courses outside Art & Design must be approved by a faculty advisor and the Assistant Chair before enrolling.

ART 2625	History of Comics	3
ART 2635	Illustration in the Digital Frontier	3
ART 3645	Drawing Comics and Graphic Storytelling	3
ART 3210	Life Drawing (prereq. ART 3209)	3
ART 3710	Printmaking II (prereq. ART 2710)	3
ART 3510	Watercolor	3
ART 3511	Painting II (prereq. ART 2511)	3
ART 3513	Painting III Plein Air	3
ART 3515	Painting II Figure	3
ART 2211	Photography II	3
ART 3211	Photography III	3

Many classes are offered only once a year. See parentheses (spring) or (fall). Watch your sequencing.

You will need a 30 semester hour minimum of upper level classes (3000 level or above) 20 of those must be completed at UCM. The last 12 hours of classes must have been earned at Central.

Your Senior Review will be scheduled in ART 4020 Studio Seminar.

^{***}Students must choose 6 hours of Art History from the following courses: ART 1835 Global Arts & Culture GE, ART 3680 History of Graphic Design, ART 3800 History of Furniture and Interiors I, ART 4850 Twentieth Century Art and Architecture, and ART 4860 Contemporary Art and Design.

RECOMMENDED PROGRAM FOR STUDIO ART: ILLUSTRATION EMPHASIS

BACHELOR OF FINE ARTS

This is the recommended four-year plan for the Bachelor of Fine Arts - Studio Art degree: Illustration Emphasis Major, at the University of Central Missouri. Your schedule may vary. Current or prospective Central students should contact the Art & Design divisonfor further information or guidance.

*UNIV 1400 is highly recommended for academic success. UNIV 1400 is a free choice elective.

A 15-hour block of General Education courses in Math, Written Communication, History or Political Science, and Science must be completed in the first four semesters to prepare for the GEA exam. These courses are indicated on the plan in bold.

See current catalog for complete statement of academic policies, leveling, and prerequisites.

See approved electives for your area of emphasis on the previous page.

<u>Note</u>: It is suggested that those courses underlined be taken when indicated.

Freshman Year - First Semester	Freshman Year - Second Semester	3 3 3 3
Sophomore Year - First Semester	Sophomore Year - Second Semester	Hrs333
Semester Total 15 Junior Year - First Semester Hrs. ART 3625 Illustration Techniques 3 ART 2420 Sculpture I 3 ART 3221 Art in Theory: Contemporary Practice 3 ART History*** 3 General Education (K.A. II - Science w/Lab) 4 Semester Total 16	Junior Year - Second Semester	15 Hrs. 3 3 3 3
Senior Year - First Semester	Senior Year - Second Semester	Hrs333
	Studio Art: Illustration Emphasis	*120

STUDIO ART CERAMICS

Ceramics Emphasis

B.F.A. Degree Requirements

Studio Art Major Requirements - 84 Core Art Courses - 63 Major/Elective Courses - 21

General Education - 33-36

ART 1815 fulfills 3 semester hours in Knowledge Area I.
ART 1825 fulfills 3 semester hours in Knowledge Area I.
ART 1835 Global Arts and Culture fulfills 3 semester hours if chosen.

Area of Emphasis/Electives Course Listing

Required Courses:

Area of Fm	phasis/Electives Total21
ART 4412	Ceramics III (prereq. ART 3412)9
ART 3412	Ceramics II (prereq. ART 2412)9
ART 4020	Studio Seminar (consent of instructor)3

Many classes are offered only once a year. See parentheses (spring) or (fall). Watch your sequencing.

You will need a 30 semester hour minimum of upper level classes (3000 level or above) 20 of those must be completed at UCM. The last 12 hours of classes must have been earned at Central.

Schedule an appointment with a faculty advisor to schedule your senior review.

Minimum Total 120

Core Art Course Listing

ART 1110	Drawing I	3
ART 1120	Drawing II (prereq. Art 1110)	
ART 1211	Photography I	
ART 3110	Drawing III	
ART 3209	Figure Construction	3
ART 1315	Foundation I	
ART 1325	Foundation II	3
ART 2420	Sculpture I	3
ART 2412	Ceramics I	
ART 2511	Painting I	3
ART 2710	Printmaking I (prereq. Art 1110, Art 1315)	3
ART 1815	Art History Survey I (fall)	3
ART 1825	Art History Survey II (spring)	
	Approved Art History Course***	3
	Approved Art History Course***	3
ART 3221	Art in Theory: Contemporary Practice	3
Art Elective	S	

***Students must choose 6 hours of Art History from the following courses: ART 1835 Global Arts & Culture GE, ART 3680 History of Graphic Design, ART 3800 History of Furniture and Interiors I, ART 4850 Twentieth Century Art and Architecture, and ART 4860 Contemporary Art and Design.

Core Art Courses Total.......63

RECOMMENDED PROGRAM FOR STUDIO ART: CERAMICS EMPHASIS BACHELOR OF FINE ARTS

This is the recommended four-year plan for the Bachelor of Fine Arts-Studio Art degree with an emphasis in Ceramics at the University of Central Missouri. Your schedule may vary. Current or prospective Central students should contact the Art & Design division for further information or guidance.

*UNIV 1400 (1 hr.) is highly recommended for academic success. UNIV 1400 is a free choice elective.

A 15-hour block of General Education courses in Math, Written Communication, History or Political Science, and Science must be completed in the first four semesters to prepare for the GEA exam. These courses are indicated on the plan in **bold**.

See current catalog for complete statement of academic policies, leveling, and prerequisites.

Freshman Year - First Semester	Freshman Year - Second Semester	3 3 3
Semester Total	Semester Total	
Sophomore Year - First Semester Hrs. ART 3412 Ceramics II 3 ART 3209 Figure Construction 3 ART 3110 Drawing III (fall) 3 ART 1211 Photography I 3 General Education (F.S Comm.) 3 Semester Total 15 Junior Year - First Semester Hrs. ART 3412 Ceramics II 3 ART 2511 Painting I 3 ART 3221 Art in Theory: Contemporary Practice 3 ART History*** 3 General Education (K.A. II - Science w/Lab) 4 Semester Total 16	Sophomore Year - Second Semester	3 3 315 Hrs. 3 33 33
Senior Year - First Semester	Senior Year - Second Semester	3 3 3 3

STUDIO ART PAINTING

Painting Emphasis

B.F.A. Degree Requirements

Studio Art Major Requirements - 84 Core Art Courses - 63 Major/Elective Courses - 21

General Education - 33-36

ART 1815 fulfills 3 semester hours in Knowledge Area I.
ART 1825 fulfills 3 semester hours in Knowledge Area I.
ART 1835 Global Arts and Culture fulfills 3 semester hours if chosen.

Minimum Total 120

Core Art Course Listing

ART 1110	Drawing I	3
ART 1120	Drawing II (prereq. Art 1110)	
ART 1211	Photography I	
ART 3110	Drawing III	3
ART 3209	Figure Construction	3
ART 1315	Foundation I	
ART 1325	Foundation II	3
ART 2420	Sculpture I	3
ART 2412	Ceramics I	3
ART 2511	Painting I	3
ART 2710	Printmaking I (prereq. Art 1110, Art 1315)	3
ART 1815	Art History Survey I (fall)	3
ART 1825	Art History Survey II (spring)	3
	Approved Art History Course***	3
	Approved Art History Course***	3
ART 3221	Art in Theory: Contemporary Practice	3
Art Elective	S	15

Core Art Courses Total.......63

Area of Emphasis/Electives Course Listing

Required Courses:

ART 3510	Watercolor3
ART 3511	Painting II or
ART 3513	Painting II: Plein Air or
ART 3515	Painting II: Figure9
ART 4511	Painting III or
ART 4513	Painting III: Plein Air or
ART 4515	Painting III: Figure9
Area of Em	phasis/Electives Total21

Many classes are offered only once a year. See

Many classes are offered only once a year. See parentheses (spring) or (fall). Watch your sequencing.

You will need a 30 semester hour minimum of upper level classes (3000 level or above) 20 of those must be completed at UCM. The last 12 hours of classes must have been earned at Central.

Schedule an appointment with a faculty advisor to schedule your senior review.

^{***}Students must choose 6 hours of Art History from the following courses: ART 1835 Global Arts & Culture GE, ART 3680 History of Graphic Design, ART 3800 History of Furniture and Interiors I, ART 4850 Twentieth Century Art and Architecture, and ART 4860 Contemporary Art and Design.

RECOMMENDED PROGRAM FOR STUDIO ART: PAINTING EMPHASIS BACHELOR OF FINE ARTS

This is the recommended four-year plan for the Bachelor of Fine Arts-Studio Art degree with an emphasis in Painting at the University of Central Missouri. Your schedule may vary. Current or prospective Central students should contact the Art & Design division for further information or guidance.

*UNIV 1400 (1 hr.) is highly recommended for academic success. UNIV 1400 is a free choice elective.

A 15-hour block of General Education courses in Math, Written Communication, History or Political Science, and Science must be completed in the first four semesters to prepare for the GEA exam. These courses are indicated on the plan in **bold**.

See current catalog for complete statement of academic policies, leveling, and prerequisites.

Freshman Year - First Semester	Freshman Year - Second Semester Hrs. ART 1120 Drawing II 3 ART 1325 Foundation II 3 ART 2511 Painting I 3 General Education (F.S Writing II) 3 General Education (F.S Man. Info.) 2 Semester Total 14
Sophomore Year - First Semester	Sophomore Year - Second Semester
Junior Year - First Semester	Junior Year - Second Semester
Senior Year - First Semester	Senior Year - Second Semester
	Studio Art: Painting Emphasis*120

STUDIO ART PRINTMAKING

Printmaking Emphasis

B.F.A. Degree Requirements

Studio Art Major Requirements - 84 Core Art Courses - 63

Major/Elective Courses - 21

General Education - 33-36

ART 1815 fulfills 3 semester hours in Knowledge Area I.
ART 1825 fulfills 3 semester hours in Knowledge Area I.
ART 1835 Global Arts and Culture fulfills 3 semester hours if chosen.

Minimum Total 120

Core Art Course Listing

ART 1110	Drawing I	3
ART 1120	Drawing II (prereq. Art 1110)	
ART 1211	Photography I	
ART 3110	Drawing III	
ART 3209	Figure Construction	
ART 1315	Foundation I	
ART 1325	Foundation II	3
ART 2420	Sculpture I	3
ART 2412	Ceramics I	3
ART 2511	Painting I	3
ART 2710	Printmaking I (prereq. Art 1110, Art 1315)	3
ART 1815	Art History Survey I (fall)	3
ART 1825	Art History Survey II (spring)	3
	Approved Art History Course***	3
	Approved Art History Course***	3
ART 3221	Art in Theory: Contemporary Practice	3
Art Electives	S	.15

Core Art Courses Total.......63

Area of Emphasis/Electives Course Listing

Required Courses:

ART 4020	Studio Seminar	.3
ART 3710	Printmaking II	.9
ART 3720	Printmaking III	.9

Area of Emphasis/Electives Total......21

Many classes are offered only once a year. See parentheses (spring) or (fall). Watch your sequencing.

You will need a 30 semester hour minimum of upper level classes (3000 level or above) 20 of those must be completed at UCM. The last 12 hours of classes must have been earned at Central.

Schedule an appointment with a faculty advisor to schedule your senior review.

^{***}Students must choose 6 hours of Art History from the following courses: ART 1835 Global Arts & Culture GE, ART 3680 History of Graphic Design, ART 3800 History of Furniture and Interiors I, ART 4850 Twentieth Century Art and Architecture, and ART 4860 Contemporary Art and Design.

RECOMMENDED PROGRAM FOR STUDIO ART: PRINTMAKING EMPHASIS BACHELOR OF FINE ARTS

This is the recommended program of study for the Bachelor of Fine Arts-Studio Art degree with an emphasis in Printmaking at the University of Central Missouri. Your schedule may vary. Current or prospective Central students should contact the Art & Design division for further information or guidance.

*UNIV 1400 (1 hr.) is highly recommended for academic success. UNIV 1400 is a free choice elective.

A 15-hour block of General Education courses in Math, Written Communication, History or Political Science, and Science must be completed in the first four semesters to prepare for the GEA exam. These courses are indicated on the plan in **bold**.

See current catalog for complete statement of academic policies, leveling, and prerequisites.

Freshman Year - First Semester Hrs. ART 1110 Drawing I 3 ART 1315 Foundation I 3 ART 1815 Art History Survey I (K.A. I - Fine Art) 3 General Education (F.S Writing I) 3 General Education (K.A. II - Mathematics) 3 Semester Total 15 UNIV 1400 Freshman Seminar*	Freshman Year - Second Semester	3 3 3
Sophomore Year - First Semester Hrs. ART 3710 Printmaking II 3 ART 3209 Figure Construction 3 ART 3110 Drawing III (fall) 3 ART 1211 Photography I 3 General Education (F.S Comm.) 3 Semester Total 15	Sophomore Year - Second Semester	3 3 3
Junior Year - First Semester	Junior Year - Second Semester ART 3720 Printmaking III	3
Senior Year - First Semester	Senior Year - Second Semester ART 3720 Printmaking III	3 3 3
	Studio Art: Printmaking Emphasis	*120

STUDIO ART SCULPTURE

Sculpture Emphasis

B.F.A. Degree Requirements

Studio Art Major Requirements - 84 Core Art Courses - 63 Major/Elective Courses - 21

General Education - 33-36

ART 1815 fulfills 3 semester hours in Knowledge Area I.
ART 1825 fulfills 3 semester hours in Knowledge Area I.
ART 1835 Global Arts and Culture fulfills 3 semester hours if chosen.

Minimum Total 120

Core Art Course Listing

ART 1110	Drawing I	3
ART 1120	Drawing II (prereq. Art 1110)	3
ART 1211	Photography I	3
ART 3110	Drawing III	3
ART 3209	Figure Construction	3
ART 1315	Foundation I	3
ART 1325	Foundation II	3
ART 2420	Sculpture I	3
ART 2412	Ceramics I	3
ART 2511	Painting I	3
ART 2710	Printmaking I (prereq. Art 1110, Art 1315)	3
ART 1815	Art History Survey I (fall)	3
ART 1825	Art History Survey II (spring)	3
	Approved Art History Course***	3
	Approved Art History Course***	3
ART 3221	Art in Theory: Contemporary Practice	
Art Elective	S	.15

Core Art Courses Total.......63

Area of Emphasis/Electives Course Listing

Required Courses:

ART 4020	Studio Seminar	3
ART 3420	Sculpture II	3
ART 3440	Sculpture III	3
ART 4420	Sculpture IV	12

Area of Emphasis/Electives Total......21

Many classes are offered only once a year. See parentheses (spring) or (fall). Watch your sequencing.

You will need a 30 semester hour minimum of upper level classes (3000 level or above) 20 of those must be completed at UCM. The last 12 hours of classes must have been earned at Central.

Schedule an appointment with a faculty advisor to schedule your senior review.

^{***}Students must choose 6 hours of Art History from the following courses: ART 1835 Global Arts & Culture GE, ART 3680 History of Graphic Design, ART 3800 History of Furniture and Interiors I, ART 4850 Twentieth Century Art and Architecture, and ART 4860 Contemporary Art and Design.

RECOMMENDED PROGRAM FOR STUDIO ART: SCULPTURE EMPHASIS BACHELOR OF FINE ARTS

This is the recommended four-year plan for the Bachelor of Fine Arts-Studio Art degree with an emphasis in Sculpture at the University of Central Missouri. Your schedule may vary. Current or prospective Central students should contact the Art & Design division for further information or guidance.

*UNIV 1400 (1 hr.) is highly recommended for academic success. UNIV 1400 is a free choice elective.

A 15-hour block of General Education courses in Math, Written Communication, History or Political Science, and Science must be completed in the first four semesters to prepare for the GEA exam. These courses are indicated on the plan in **bold**.

See current catalog for complete statement of academic policies, leveling, and prerequisites.

Freshman Year - First Semester Hrs.	Freshman Year - Second Semester	Hrs.
ART 1110 Drawing I3	ART 1120 Drawing II	
ART 1315 Foundation I3	ART 1325 Foundation II	
ART 1815 Art History Survey I (K.A. I - Fine Art)3	ART 2420 Sculpture I	
General Education (F.S Writing I)3	General Education (F.S Writing II)	3
General Education (K.A. II - Mathematics)3	General Education (F.S Man. Info.)	2
Semester Total15	Semester Total	
UNIV 1400 Freshman Seminar*		
Sophomore Year - First SemesterHrs.	Sophomore Year - Second Semester	Hrs.
ART 3420 Sculpture II3	ART 3440 Sculpture III	
ART 3209 Figure Construction3	ART 1825 Art History Survey II (K.A. I - Add.)	3
ART 3110 Drawing III (fall)3	ART 2412 Ceramics I	3
ART 1211 Photography I3	ART 2710 Printmaking I	
General Education (F.S Comm.)	General Education (K.A. I - Literature)	3
Semester Total15	Semester Total	15
Junior Year - First Semester Hrs.	Junior Year - Second Semester	Hrs.
ART 4420 Sculpture IV3	ART 4420 Sculpture IV	3
ART 2511 Painting I3	ART Elective**	3
ART 3221 Art in Theory: Contemporary Practice3	ART History***	
ART History***3	General Education (K.A. II - Add. Course)	
General Education (K.A. II - Science w/Lab)4	General Education (K.A. III - History)	3
Semester Total 16	Semester Total	15
Senior Year - First Semester Hrs.	Senior Year - Second Semester	Hrs
ART 4420 Sculpture IV3	ART 4420 Sculpture IV	
ART Elective**3	ART 4020 Studio Seminar	
ART Elective**3	ART Elective**	
General Education (K.A. III - Soc./Behav. Sci.)3	ART Elective**	
General Education (K.A. III - Add. Course)3	General Education (Engagement)	3
Semester Total 15	Semester Total	15
	Studio Art: Sculpture Emphasis	*120

STUDIO ART PHOTOGRAPHY

Photography Emphasis

B.F.A. Degree Requirements

Studio Art Major Requirements - 85

Core Art Courses - 57 Major/Elective Courses - 27

General Education - 36 (30)

ART 1815 fulfills 3 semester hours in Knowledge Area I.
ART 1825 fulfills 3 semester hours in Knowledge Area I.
ART 1835 Global Arts and Culture fulfills 3 semester hours if chosen.

Minimum Total 120

Core Art Course Listing

ART 1110	Drawing I	3
ART 1120	Drawing II (prereq. Art 1110)	3
ART 1211	Photography I	3
ART 1315	Foundation I	3
ART 1325	Foundation II	3
ART 2420	Sculpture I	3
ART 2412	Ceramics I	3
ART 2511	Painting I	3
ART 2710	Printmaking I (prereq. Art 1110, Art 1315)	3
ART 1815	Art History Survey I (fall)	3
ART 1825	Art History Survey II (spring)	3
	Approved Art History Course***	3
	Approved Art History Course***	3
ART 3221	Art in Theory: Contemporary Practice	3
Art Electives	§	15

Core Art Courses Total...... 57

Area of Emphasis/Electives Course Listing

Required Courses:

COMM 241	2 Introduction to Digital Video	3
COMM 345	O Digital Video Editing	3
ART 2211	Photography II	3
ART 3211	Photography III	3
ART 4020	Studio Seminar	3
ART 4211	Photography IV	3
ART 1230	Digital Imaging	3
ART 3250	History of Photography	3
MKT 3450	Digital Marketing	3

Area of Emphasis/Electives Total......27

Many classes are offered only once a year. See parentheses (spring) or (fall). Watch your sequencing.

You will need a 30 semester hour minimum of upper level classes (3000 level or above) 20 of those must be completed at UCM. The last 12 hours of classes must have been earned at Central.

Schedule an appointment with a faculty advisor to schedule your senior review.

^{***}Students must choose 6 hours of Art History from the following courses: ART 1835 Global Arts & Culture GE, ART 3680 History of Graphic Design, ART 3800 History of Furniture and Interiors I, ART 4850 Twentieth Century Art and Architecture, and ART 4860 Contemporary Art and Design.

RECOMMENDED PROGRAM FOR STUDIO ART: PHOTOGRAPHY EMPHASIS

BACHELOR OF FINE ARTS

This is the recommended program of study for the Bachelor of Fine Arts-Studio Art degree with an emphasis in Photography at the University of Central Missouri. Your schedule may vary. Current or prospective Central students should contact the Art & Design division for further information or guidance.

*AE 1400 (1 hr.) is highly recommended for academic success. AE 1400 is a free choice elective.

A 15-hour block of General Education courses in Math, Written Communication, History or Political Science, and Science must be completed in the first four semesters to prepare for the GEA exam. These courses are indicated on the plan in **bold**.

See current catalog for complete statement of academic policies, leveling, and prerequisites.

Freshman Year - First Semester Hrs.	Freshman Year - Second Semester	Hre
ART 1110 Drawing I3	ART 1120 Drawing II	
ART 1315 Foundation I	ART 1325 Foundation II	
ART 1815 Art History Survey I (K.A. I - Fine Art)3	ART 1211 Photography I	
General Education (F.S Writing I)3	ART 1230 Digital Imaging	
General Education (F.S Comm.)	General Education (F.S Man. Info.)	2
Semester Total	Semester Total	14
Sophomore Year - First SemesterHrs.	Sophomore Year - Second Semester	Hrs.
ART 2211 Photography II3	ART 3211 Photography III	3
ART 3250 History of Photography3	COMM 2412 Introduction to Digital Video	3
ART 2412 Ceramics I3	ART 1825 Art History Survey II (K.A. I - Add.)	3
ART History3	ART Elective	
General Education (F.S Writing II)3	General Education (K.A. I - Literature)	3
Semester Total15	Semester Total	15
Junior Year - First Semester Hrs.	Junior Year - Second Semester	
ART 4211 Photography IV3	ART 2511 Painting I	
COMM 3450 Digital Video Editing3	ART 2710 Printmaking I	
ART 2420 Sculpture I	ART 4211 Phot. IV	3
ART 3221 Art in Theory: Contemporary Practice3	General Education (K.A. II - Mathematics)	3
General Education (K.A. II - Science w/Lab)4	General Education (K.A. III - History)	ک عد
Semester Total 16	Semester Total	15
Senior Year - First Semester Hrs.	Senior Year - Second Semester	
ART 4211 Phot. IV3	ART 4020 Studio Seminar	
ART Elective3	ART Elective	
MKT 3450 Digital Marketing3	ART History	
General Education (K.A. II - Add. Course)3	General Education (K.A. III - Add. Course)	3
General Education (K.A. III - Soc./Behav. Sci.)	General Education (Enagement)	3
Semester Total15	Semester Total	15
	Studio Art: Photography Emphasis	*120

MINOR OPTIONS

ART MINOR (484)

Minor Requirements:

ART 1110 - Drawing I ART 1315 - Foundation I	
ART 1835 - Global Arts and Culture GEElective3 in Art	12
ART 1815 - Art History Survey I GE OR ART 1825 - Art History Survey II GE	
Minor Courses Total	24

•UCM does not confer teacher certification for this minor.

ART HISTORY MINOR (689)

Minor Requirements:

ART 1815 - Art History Survey I GE
Electives from the Following:12 Semester Hours
 ANTH 3850 - Globalization and Culture (3) ANTH 4835 - Anthropological Study Tour (3) ANTH 4860 - Museum Science (3) ART 3221 - Art in Theory: Contemporary Practice (3) ART 3680 - History of Graphic Design (3) ART 3800 - History of Furniture and Interiors I (3) ART 3850 - History of Furniture and Interiors II (3) ART 4010 - Special Projects in Art (1-3) ART 4850 - Twentieth Century Art and Architecture (3) ART 4860 - Contemporary Art and Design (3) PHOT 2215 - History of Photography (3)
Minor Courses Total

DOUBLE MAJOR: GRAPHIC DESIGN & STUDIO ART ILLUSTRATION BFAS

Double majoring in Graphic Design & Illustration is a very attractive option for students. This is the recommended plan for those seeking a BFA in both Graphic Design and Studio Art with an emphasis in Illustration at the University of Central Missouri. Your schedule may vary. See individual degrees for specifics. Current or prospective Central students should contact their faculty advisor for further information and guidance.

*UNIV 1400, a free choice elective, is highly recommended for academic success.

See current catalog for complete statement of academic policies, leveling, and prerequisites.

A 15-hour block of General Education courses in Math, Written Communication, History or Political Science, and Science must be completed in the first four semesters to prepare for the GEA exam. These courses are indicated on the plan in **bold**.

See approved electives for your area of emphasis.

Freshman Year - First Semester	Freshman Year - Second Semester
Sophomore Year - First Semester	Sophomore Year - Second Semester
Junior Year - First Semester	Junior Year - Second Semester
Senior Year - First Semester	Senior Year - Second Semester
	Double Major*127 hours

DOUBLE MAJOR: GRAPHIC DESIGN & STUDIO ART PHOTOGRAPHY BFAS

The double major option combining a BFA in Graphic Design with a Studio Art BFA is an attractive option for students. This is a recommended plan for those seeking the dual degree with an emphasis in Photography. See individual degrees for specifics. Current or prospective Central students should contact their faculty advisor for further information and guidance.

*UNIV 1400, a free choice elective, is highly recommended for academic success.

See current catalog for complete statement of academic policies, leveling, and prerequisites.

A 15-hour block of General Education courses in Math, Written Communication, History or Political Science, and Science must be completed in the first four semesters to prepare for the GEA exam. These courses are indicated on the plan in **bold**.

See approved electives for your area of emphasis.

ART 1120 Drawing II
Sophomore Year - Second Semester
Junior Year - Second Semester
Senior Year - Second Semester

DOUBLE MAJOR: GRAPHIC DESIGN & STUDIO ART BFAS

The double major option combining a BFA in Graphic Design with a Studio Art BFA is an attractive option for students. This is a recommended plan for those seeking the dual degree with an emphasis in **Ceramics**, **Painting**, **Printmaking**, **or Sculpture**. See individual degrees for specifics. Current or prospective Central students should contact their faculty advisor for further information and guidance.

*UNIV 1400, a free choice elective, is highly recommended for academic success.

See current catalog for complete statement of academic policies, leveling, and prerequisites.

A 15-hour block of General Education courses in Math, Written Communication, History or Political Science, and Science must be completed in the first four semesters to prepare for the GEA exam. These courses are indicated on the plan in **bold**.

See approved electives for your area of emphasis.

Sophomore Year - Second SemesterHrs
ART 3630 Graphic Design 1B (Art Elective Studio)3 ART 1620 Web Graphics (K.A. I - Add. Course)
Junior Year - Second Semester
Senior Year - Second Semester
Up Le

DOUBLE MAJOR: ART BSE & STUDIO ART PHOTOGRAPHY BFA

The double degree option combining a BSE in Art Education with a Studio Art BFA is an attractive option for students. This is a recommended plan for those seeking the dual degree with an emphasis in Photography. See individual degrees for specifics. Current or prospective Central students should contact their faculty advisor for further information and guidance.

*UNIV 1400 is a free choice elective, is highly recommended for academic success.

A 15-hour block of General Education courses in Math, Written Communication, History or Political Science, and Science must be completed in the first four semesters to prepare for the MoGEA exam. These courses are indicated on the plan in bold.

See current catalog for complete statement of academic policies, leveling, and prerequisites.

First Semester	3 3 3 3
Third Semester	3 3 3 3
Fifth Semester ART 2211 Photography II COMM 3450 Digital Video Editing General Education ART 3250 History of Photography EDFL 4210 Intro to Content Area Literacy General Education Semester Total	3 3 3 3 2
Seventh Semester ART 2511 Painting I	3 2 3 3

 Ninth Semester
 Hrs

 ART 2420 Sculpture I
 3

 ART 4020 Studio Seminar
 3

 ART 4915 Methods of Teaching Art II (fall)
 3

 EDFL 4970 Secondary Teaching & Beh. Mngmnt
 2

 FLDX 4970 Practicum in the Content Area
 1

 Art Elective
 3

 Semester Total
 15 hrs

Important: Art education majors cannot take 3000 and 4000 level courses in the Department of Educational Foundations & Literacy (EDFL) until they are officially admitted to the teacher education program (TEP). In order to be admitted to the TEP, students must complete the MEGA Assessment Program outlined at: www.ucmo. edu/cert. In order to graduate and receive teaching certification, students must take and pass the art content exam and provide evidence they have met the Missouri Teacher Standards.

Second Semester	Hrs.
Art 1120 Drawing II	3
ART 1325 Foundation II	3
ENGL 1030 Composition II (F.S. Writing II)	3
HIST 1350 or 1351 (K.A. III)	
General Education Math	
Semester Total	
Semester Total	15 1115
Fourth Semester	
COMM 2412 Intro to Digital Video	3
ART 2710 Printmaking I	
ART 1825 Art History Survey II (spring)	3
General Education (Science w Lab)	
General Education (Managing Information)	
Semester Total	
0: 11.0	
Sixth Semester	
MKT 3450 Digital Marketing	3
ART 1835 Global Arts & Culture (K.A. I)	
ART 2610 Intro to Graphic Design and Illustration	
PSY 3220 Lifespan Development	3
EDFL 2250 Intro to ELL & Culturally Resp. Ped	2
ART 3314 Fibers	
Semester Total	
F1.1.0	
Eight Semester	
ART 4211 Photography IV	
ART 3915 Methods of Teaching Art I (Spring w/FLDX 300 $$	
FLDX 3000 Field Experience in Content Area	
ART 3221 Art in Theory: Contemporary Practice	
General Education (K. A. III)	3
General Education	3
Semester Total	15 hrs
Tenth Semester	Hua
Art 4920 Methods of Teaching Art III	
FLDX 4468 Student Teaching Secondary II	
FLDX 4495 Student Teaching Elementary I	
Semester total	12 hrs
Dual Major*1	51 hours
Duai majoiI	o i nours

DOUBLE MAJOR: ART BSE & STUDIO ART ILLUSTRATION BFA

The double degree option combining a BSE in Art Education with a Studio Art BFA is an attractive option for students. This is a recommended plan for those seeking the dual degree with an emphasis in Illustration. See individual degrees for specifics. Current or prospective Central students should contact their faculty advisor for further information and guidance.

*UNIV 1400 is a free choice elective, is highly recommended for academic success.

A 15-hour block of General Education courses in Math, Written Communication, History or Political Science, and Science must be completed in the first four semesters to prepare for the MoGEA exam. These courses are indicated on the plan in bold.

See current catalog for complete statement of academic policies, leveling, and prerequisites.

First Semester	Hrs.
ART 1110 Drawing I	3
ART 1315 Foundation I	
ART 1815 Art History Survey I (fall) (K.A. I-Fine Art)	3
ENG 1020 Composition I (F.S. Writing I)	3
General Education	3
Semester Total	15
UNIV 1400 Freshman Seminar*	

Third Semester	Hrs.
EDFL 2100 Intro to the Teaching Profession	
FLDX 2150 Introductory Field Exp	
EDFL 2240 Educational Psych (K.A. III-Add. Course)	
EDSP 2100 Ed of the Exceptional Child	
ART 2610 Intro to Graphic Design & Illustration	
ART 2620 Typography	
Semester Total	

Fifth Semester	Hrs
ART 3625 Illustration Techniques (fall)	3
ART 1211 Photography	
General Education	3
ART 3110 Drawing III	3
EDFL 4210 Intro to Content Area Literacy	
General Education	3
Semester Total	17 hrs
Seventh Semester	Hrs
ART 2511 Painting I	3

ART 4625 Advanced Illustration I (fall)	3
ART 3911 Art Education Foundations & Literacy (fall)	2
ART 4850 20th Century Art & Architecture (fall)	3
ART 2412 Ceramics I	3
Semester Total	14 hrs

Ninth Semester	Hrs
ART 2420 Sculpture I	3
ART 4020 Studio Seminar	3
ART 4915 Methods of Teaching Art II (fall)	3
EDFL 4970 Secondary Teaching & Beh. Mngmnt	
FLDX 4970 Practicum in the Content Area	
Art Elective	3
Semester Total	15 hrs

Important: Art education majors cannot take 3000 and 4000 level courses in the Department of Educational Foundations & Literacy (EDFL) until they are officially admitted to the teacher education program (TEP). In order to be admitted to the TEP, students must complete the MEGA Assessment Program outlined at: www.ucmo. edu/cert. In order to graduate and receive teaching certification, students must take and pass the art content exam and provide evidence they have met the Missouri Teacher Standards.

Second Semester	
Art 1120 Drawing II	
ART 1325 Foundation II	
ENGL 1030 Composition II (F.S. Writing II)	
HIST 1350 or 1351 (K.A. III)	
General Education Math	
Semester Total	15 hrs
Fourth Semester	
ART 3209 Figure Construction	
ART 2710 Printmaking I	
ART 1825 Art History Survey II (spring)	
General Education (Science w Lab)	
General Education (Managing Information)	
Semester Total	15 hrs
Sixth Semester	
ART 3635 Illustration Concepts (spring)	
ART 1835 Global Arts & Culture (K.A. I)	
PSY 3220 Lifespan Development	
ART 2610 Intro to Graphic Design and Illustration	
EDFL 2250 Intro to ELL & Culturally Resp. Ped	
ART 3314 Fibers	
Semester Total	14hrs
Eight Semester	
ART 4635 Advanced Illustration II (spring)	
ART 3915 Methods of Teaching Art I (Spring, w/FLDX 3000).	2
FLDX 3000 Field Experience in Content Area	
ART 3221 Art in Theory: Contemporary Practice	
General Education (K. A. III)	
General Education	
Semester lotal	15 nrs
Tenth Semester	
Art 4920 Methods of Teaching Art III	
FLDX 4468 Student Teaching Secondary II	
FLDX 4495 Student Teaching Elementary I	
Semester total	12 hrs

DOUBLE MAJOR: ART BSE & STUDIO ART BFA

The double degree option combining a BSE in Art Education with a Studio Art BFA is an attractive option for students. This is a recommended plan for those seeking the dual degree with an emphasis in **Ceramics, Painting, Printmaking, or Sculpture.** See individual degrees for specifics. Current or prospective Central students should contact their faculty advisor for further information and guidance.

*UNIV 1400 is a free choice elective, is highly recommended for academic success.

A 15-hour block of General Education courses in Math, Written Communication, History or Political Science, and Science must be completed in the first four semesters to prepare for the MoGEA exam. These courses are indicated on the plan in bold.

See current catalog for complete statement of academic policies, leveling, and prerequisites.

First Semester	Hrs.
ART 1110 Drawing I	
ART 1315 Foundation I	
ART 1815 Art History Survey I (fall) (K.A. I-Fine Art)	
ENG 1020 Composition I (F.S. Writing I)	
General Education	
Semester Total	
UNIV 1400 Freshman Seminar*	
Third Semester	Hrs.
EDFL 2100 Intro to the Teaching Profession	
FLDX 2150 Introductory Field Exp	
EDFL 2240 Educational Psych (K.A. III-Add. Course)	
EDSP Ed of the Exceptional Child	
Level I Studio in Emphasis Area	
ART 3209 Figure Construction	
Semester Total:	
Fifth Semester	Hrs.
Upper Level Studio in Emphasis Area	
ART 1211 Photography	
General Education	
ART 3110 Drawing III	
EDFL 4210 Intro to Content Area Literacy	
General Education	
Semester Total	

Seventh Semester	Hrs.
Level I Studio (Non-Emphasis Area)	
Upper Level Studio in Emphasis Area	3
ART 3911 Art Education Foundations & Literacy (fall)	2
ART 4850 20th Century Art & Architecture (fall)	3
Level I Studio (Non-Emphasis Area)	3
Semester Total	14 hrs

Ninth Semester	Hrs
Upper Level Studio in Emphasis Area	
ART 3510 Watercolor (Painting) or ART 4020	
ART 4915 Methods of Teaching Art II (fall)	
EDFL 4970 Secondary Teaching & Beh. Mngmnt	
FLDX 4970 Practicum in the Content Area	1
Art Elective	3

Important: Art education majors cannot take 3000 and 4000 level courses in the Department of Educational Foundations & Literacy (EDFL) until they are officially admitted to the teacher education program (TEP). In order to be admitted to the TEP, students must complete the MEGA Assessment Program outlined at: www.ucmo. edu/cert. In order to graduate and receive teaching certification, students must take and pass the art content exam and provide evidence they have met the Missouri Teacher Standards.

Semester Total Second Semester Art 1120 Drawing II ART 1325 Foundation II ENGL 1030 Composition II (F.S. Writing II) HIST 1350 or 1351 (K.A. III) General Education Math Semester Total	Hrs. 33333
Fourth Semester	3 3 4 2
Sixth Semester	3 3 3 3
Eight Semester	3 12 3 3
Tenth Semester	3 4 5

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Dual Major*151 hours

SCHOLARSHIPS & INTERNATIONAL STUDY

Scholarship Opportunities

Based on electronic portfolio review, UCM Art & Design offers merit-based achievement scholarships to incoming first time students: Freshman and Transfer Students. Only full-time students are eligible to apply. The amount offered per scholarship varies according to the potential shown by the strength of the portfolio. It is awarded for both the fall and spring semesters of the first year a student attends UCM while majoring in a program within Art & Design. All scholarships require an application and a portfolio.

Foundation scholarships are also available for our current students.

To be considered for these scholarships you must:

- 1. Create good quality digital images of your work (15-20 pieces)
- 2. Complete and submit the electronic application form. The deadline for application is February 1 of each year.
- 3. Major in one of the programs offered by UCM Art & Design, enrolling each semester of your first year in a minimum of six credit hours (2 classes) of courses offered by Art & Design (course prefix of ART).

THE PORTFOLIO

Consideration for an art scholarships requires a digital portfolio of 15-20 pieces of recent work which may include drawings and two- and three- dimensional pieces.

For more information, please visit our website at https://www.ucmo.edu/art or contact the Art & Design division.

**NOTE: A change in declared major and/or failure to take and pass at least six credit hours of Art & Design courses each semester during the year the scholarship is awarded will result in the rescinding of the scholarship so that it may be awarded to another student majoring in art or design.

International Study Opportunities

Travel and study have historically been an important component of an artist's study as a means of broadening cultural perspective and gaining personal insights that are reflected back in the artist's work.

Division approved international study options exist for meeting both elective and required course work for the art major.

The International Museum Tour:

The beautiful and exciting cities of Europe await you!! This group art history tour is sponsored by the Art & Design division each summer, approximately two weeks from mid-May to early June. Travel with a group of fellow students and two knowledgeable faculty with European travel experience. Stay in the heart of a European city. Past trips have visited Paris, London, Madrid, Barcelona, and Rome

Europe is an art, historical and cultural feast. You cannot help but be overwhelmed by the incredible architecture, the quality and quantity of the museums and historical sights, the open markets, the beautiful parks, the flavor of these cities, and of course, the food! Credit is available for Ideas and the Visual Arts (Art 1800), Art History Survey II (Art 1825), or 20th century Art and Architecture (Art 4850). Other options are possible, see Dr. Weed for more information.

A travel fee is charged (in addition to tuition) that covers all lodging, airfare, transportation,, museum, entrance fees, and a continental breakfast each day. Fees are two installments, one in late January and the other in April. Watch the hallways for signs advertising informational meetings starting in October. The number of travelers is limited so be sure to connect early with the tour directors. For more information contact Dr. Cloud.

See the International Office for specific semester-long opportunities and be sure and talk with your faculty academic advisor.

UCM STUDIO ART/ART ED TECHNOLOGY REQUIREMENTS

LAPTOP REQUIREMENT

All entering Freshmen will be required to have a personal laptop computer that meets the minimum requirements described below begining with Art 1315 Foundation I.

The Peripherals and Software section lists remaining requirements for Art and design majors. *If you are majoring in Graphic Design, Illustration, Photography, or Interior Design please see additional requirements.*

Laptop purchase options:

Purchase through the University bookstore, Apple or any computer retailer. Student discounts vary.

UCM Student Financial Services COA:

Standard UCM student financial aid allows purchases at the UCM Bookstore up to \$500. This amount will not cover the standard required laptop purchase. To assist with the required laptop purchase, the Office of Student Financial Services provides a Cost of Attendance Appeal process. This process may assist parents/guardians/students with additional federal student loans. To apply for the additional loans, please complete the following process as soon as possible:

To apply for additional loans, please complete the following process as soon as possible:

- Complete the COA Appeal form
- Attach the course syllabus for ART 1315
- Return to the Office of Student Financial Services -1100 Ward Edwards Building

PERIPHERALS AND SOFTWARE

These items are readily available at many online retailers as well as traditional stores. For assistance with purchase and/or installation of software, please contact the CAHSS Computer Specialist - Kordel Ballard.

- 1TB External Drive An external hard drive with a minimum of 1 terabyte of available storage. (\$49.99 -estimated cost) Example Seagate product
- 16GB USB A 16gb or greater USB portable data storage device (flash drive, thumb drive, memory stick) required to utilize program area printers.

Example: Sandisk product

Adobe Creative Cloud

 Creative Cloud Complete (Student currentmonthly subscription - \$19.99)

LAPTOP CONFIGURATIONS

A laptop that performs to minimum program standards is essential for optimal student performance and learning experiences. An underpowered laptop could cause delays, long wait-times, and software failures. Whenever possible maximize the memory and graphics card specifications.

Recommended Systems

A Macintosh laptop with 16GB memory minimum. The Apple Higher Education Discount online store has multiple configurations available.

A PC with minimum 16GB memory and a graphics card and processor powerful enough to run all of the Adobe Creative Cloud software.

Note: The industry standard computer is the Macintosh computer and it is our recommended platform. Students may choose to use a PC and it will pose no serious limitations, although the student may experience some minor compatibility issues between the school labs and their laptop and requires a more thorough understanding of their computer.

CARE & MAINTENANCE

A carefully selected computer at the minimum specifications should serve the student well through degree completion if it is carefully maintained and cared for. Please consider the following as expected practices and potential expenses:

- Regular System Software Updates
- Careful File Management & External Back-Ups
- Hardware Service Agreement or Extended Warranty Program (AppleCare)
- Accidental Damage Insurance or Renter's Insurance

UCM TECHNOLOGY SUPPORT

The UCM TCS (Technology Support Center) offers basic help with student connection and access to the wireless network on campus. Ultimately hardware and software are the student's responsibility to maintain.

CONTACT US

Rahilla Weed
Art Education Program Coordinator
Email: weed@ucmo.edu

Mark Farris
Studio Art Program Coordinator
Email: farris@ucmo.edu

UCM GRAPHIC DESIGN, ILLUSTRATION, AND PHOTOGRAPHY TECHNOLOGY REQUIREMENTS

LAPTOP REQUIREMENT

All entering Freshmen will be required to have a personal laptop computer that meets the minimum requirements described below for classes in Graphic Design, Illustration, and Photgraphy beginning with ART 1315 Foundation I.

The Peripherals and Software section lists remaining requirements for Graphic Design, Illustration, and Photography.

Laptop purchase options:

Purchase through the University bookstore, Apple or any computer retailer. Student discounts vary.

UCM Student Financial Services COA:

Standard UCM student financial aid allows purchases at the UCM Bookstore up to \$500. This amount will not cover the standard required laptop purchase. To assist with the required laptop purchase, the Office of Student Financial Services provides a Cost of Attendance Appeal process. This process may assist parents/guardians/students with additional federal student loans. To apply for the additional loans, please complete the following process as soon as possible:

To apply for additional loans, please complete the following process as soon as possible:

- Complete the COA Appeal form
- Attach the course syllabus for ART 1315
- Return to the Office of Student Financial Services -1100 Ward Edwards Building

PERIPHERALS AND SOFTWARE*

These items are readily available at many online retailers as well as traditional stores. For assistance with purchase and/or installation of software, please contact the CAHSS Computer Specialist.

1TB External Drive - An external hard drive with a minimum of 1 terabyte of available storage. (\$49.99 -estimated cost) Example Seagate product

- 16GB USB A 16gb or greater USB portable data storage device (flash drive, thumb drive, memory stick) required to utilize program area printers.
 - Example: Sandisk product
- **Digital Drawing Tablet -** Graphics tablet to use for digital art, photo-editing and animation. (\$79.99 estimated cost) Example iPad Pro or Wacom product.

Adobe Creative Cloud

- Creative Cloud Complete (Student current monthly subscription - \$19.99)
- Some Art & Design majors are give access to the Creative Cloud through UCM. Contact your program faculty for more information.

Mouse

- with Right-Click & Scroll Wheel
- * For Illustration Majors an iPad or iPad Pro with Procreate and Apple Pencil capabilities is also strongly recommended. For more information regarding which model to purchase please contact Professor Malta at malta@ucmo.edu

LAPTOP CONFIGURATIONS

A laptop that performs to minimum program standards is essential for optimal student performance and learning experiences. An underpowered laptop could cause delays, long wait-times, and software failures. Whenever possible maximize the memory and graphics card specifications.

Recommended Systems

A current Macintosh laptop with 16GB memory minimum. The Apple Higher Education Discount online store has multiple configurations available. All models with the suggested 16GB memory upgrade, should be sufficient to run the software in required applications.

A PC with minimum 16GB memory and a graphics card and processor powerful enough to run all of the Adobe Creative Cloud software including large image processing, video editing and 3d graphics rendering. Similar to the Dell Precision 5000 line of computers.

It should be noted more ram memory higher than 16GB will drastically improve the performance of the machine for intensive projects like video editing or animation.

Note: The industry standard computer is the Macintosh computer and it is our recommended platform. Students may choose to use a PC and it will pose no serious limitations, although the student may experience some minor compatibility issues between the school labs and their laptop and requires a more thorough understanding of their computer.

CARE & MAINTENANCE

A carefully selected computer at the minimum specifications should serve the student well through degree completion if it is carefully maintained and cared for. Please consider the following as expected practices and potential expenses:

- Regular System Software Updates
- Careful File Management & External Back-Ups
- Hardware Service Agreement or Extended Warranty Program (AppleCare)
- Accidental Damage Insurance or Renter's Insurance

UCM TECHNOLOGY SUPPORT

The UCM TCS (Technology Support Center) offers basic help with student connection and access to the wireless network on campus. Ultimately hardware and software are the student's responsibility to maintain.

CONTACT US

UCM Graphic Design Clint Orr Graphic Design Program Coordinator Email: orr@ucmo.edu UCM Illustration John Malta Professor of Illustration Email: malta@ucmo.edu UCM Photography
Jeremey Underwood
Professor of Photography
Email: jrunderwood@ucmo.edu

UCM INTERIOR DESIGN TECHNOLOGY REQUIREMENTS

UPDATED FOR: FALL 2022 - SPRING 2023 ACADEMIC YEAR

LAPTOP REQUIREMENT

All entering freshman will be required to have a personal laptop computer that meets the minimum requirements described below, for classes in Interior Design beginning with ART 2310 ID Studio I (laptop required by the second week of the fall semester).

The Peripherals and Software section lists remaining requirements for Interior Design majors.

Laptop purchase options:

Purchase off-campus (the Dell company offers payment plans - see the Dell suggestions)

UCM Student Financial Services COA:

Standard UCM student financial aid allows purchases at the UCM Bookstore up to \$500. This amount will not cover the required laptop purchase. To assist with the required laptop purchase, the Office of Student Financial Services provides a Cost of Attendance Appeal process. This process may assist parents/ guardians/students with additional federal student loans.

To apply for additional loans, please complete the following process as soon as possible:

- Complete the COA Appeal form
- Attach the course syllabus for ART 2310 ID Studio I
- Return to the Office of Student Financial Services -1100 Ward Edwards Building

CONTACT US

UCM Interior Design
Department of Art & Design
Warrensburg, MO 64093
Email: Dr. Susan Stevenson, Interior Design
Program Coordinator
sstevenson@ucmo.edu

LAPTOP CONFIGURATIONS

A laptop that performs to minimum program standards is essential for optimal student performance and learning experiences. An underpowered laptop causes delays, long wait-times, and software failures. Whenever possible maximize the memory and graphics card specifications.

Recommended Systems

A PC with minimum 32GB (64 GB recommended) memory and a graphics card and processor powerful enough to run Revit 2024 (or latest version) and all the Adobe Creative Cloud software including large image processing, video editing and 3d graphics rendering done with Enscape. Like the Dell Precision 5000 line of computers.

System Requirements for Revit:

Please follow the link and select "Value: Balanced price performance" recommendations for laptop configurations..

Scan QR code with phone for link.



Recommended System Requirements: Please use the above link to follow "REVIT 2024, Performance: Large, complex models.

Note: The software required for the Interior Design Program requires the Microsoft Windows platform. An Apple "Mac" computer may be used if it dual-boots into Windows. Although some software may be available on the Mac platform the interface differences will not be addressed by instructors. Apple "Mac" laptops are not recommended. The Interior Design program and the Department of Art & Design does not address or resolve hardware and software compatibility issues.

CARE & MAINTENANCE

A carefully selected computer at the minimum specifications should serve the student well through degree completion if it is carefully maintained and cared for. Please consider the following as expected practices and potential expenses:

- Regular Operating System Software Updates
- Virus Protection (may be software, plugins, safe practices)
- Careful File Management & External Back-Ups
- Hardware Service Agreement or Extended Warranty Program
- Accidental Damage Insurance or Renter's Insuranc

SUGGESTED & RECOMMENDED LAPTOP CONFIGURATIONS

Operating System	64-bit Microsoft® Windows® 10 or Windows 11.
Memory	Suggested: Minimum 32 GB RAM
	Recommended: 64 GB RAM
Graphics Card	Recommended: NVIDIA GeForce RTX 2070/Quadro RTX 5000 or an AMD equivalent GPU with at least 8GB VRAM
	The latest available drivers or at least "Enscape's" recommended drivers
Processor	Intel® i-Series, Xeon®, AMD® Ryzen, Ryzen Threadripper PRO. 2.5GHz or Highe
	Highest CPU GHz recommended.
	Autodesk® Revit® software products will use multiple cores for many tasks.
Mouse	MS-Mouse or 3Dconnexion® compliant device. With Right-Click & Scroll Wheel
Browser	Microsoft Internet Explorer 10 or higher.

Note: "Suggested" configurations will meet all software requirements for ID students at a moderate price. "Recommended" configurations will meet and run all software requirements for ID students, but at a slightly higher price.

PERIPHERALS AND SOFTWARE

These items are readily available at many online retailers as well as traditional stores. For assistance with purchase and/or installation of software, please contact the CAHSS Computer Specialist - Kordel Ballard..

- 1TB External Drive An external hard drive with a minimum of 1 terabyte of available storage. (\$69.99 -estimated cost) Example Seagate product
- 16GB USB A 16gb or greater USB portable data storage device (flash drive, thumb drive, memory stick) required to utilize program area printers.
 Example: Sandisk product

Microsoft Office

- Office 365 (Free) through UCM Office of Technology
- Office (\$6.99 per month \$139.99 for Office Home and Student) Through Microsoft website
- OnTheHub.com (Office 16 \$9.95 for students) Discount software site.

Microsoft Windows 10

- Through Microsoft website
- OnTheHub.com (\$9.95 for students)
 Discount software site.

Autodesk AutoCAD and Autodesk Revit

- Autodesk Education Community Homepage (start your education account and add software)
- AutoCAD and Revit specific pages (Free student/educator downloads)
 autodesk.com/education/edu-software/overview?us oa

• Trimble Sketchup PRO

 Sketchup PRO (\$55.00 1 year price) sketchup.com/plans-and-pricing/sketchup-studio-forhigher-education

• Sketchup Plugins (free downloads)

 Twilight Render V2 Hobby SketchUp STL in the Extension Warehouse

Adobe Creative Cloud

- Creative Cloud Complete (Not needed until spring semester of the freshman year; student monthly subscription - \$19.99)
- OnTheHub.com (\$19.95 per month)
 Discount software site.

MUSEUMS & GALLERIES

BEACH MUSEUM OF ART

Kansas State University 14th St & Anderson Ave Manhattan, KS 785-532-7718

BELGER ARTS CENTER

2100 Walnut Street Kansas City, MO 816-474-3250

CONTEMPORARY ART MUSEUM ST. LOUIS

3750 Washington Blvd St. Louis, MO 314-535-4660

DAUM MUSEUM OF CONTEMPORARY ART

State Fair Community College Stauffacher Center for the Fine Arts 3201 W. 16th St. Sedalia, MO 800-827-5295 660-530-5888

H&R BLOCK ARTSPACE

Kansas City Art Institute 16 East 43rd Street Kansas City, MO 816-561-5563

KANSAS CITY ARTISTS COALITION

201 Wyandotte Ave Kansas City, MO 816-421-5222

KEMPER MUSEUM

OF CONTEMPORARY ART

Kansas City Art Institure 4420 Warwick Blvd. Kansas City, MO (816) 753-5784

KEMPER IN THE CROSSROADS

33 West 19th Street Kansas City, MO 816-753-5784

NELSON-ATKINS MUSEUM OF ART

4525 Oak St. Kansas City, MO (816) 751-1278

NERMAN MUSEUM

OF CONTEMPORARY ART

Johnson County Community College Gallery of Art 12345 College Blvd. Overland Park, KS 913-469-8500

SPENCER MUSEUM OF ART

University of Kansas 1301 Mississippi Street Lawrence, KS 785-864-4710

ST. LOUIS ART MUSEUM

1 Fine Arts Drive, Forest Park St. Louis, MO 314-721-0072

The CrossRoads District (20th & Baltimore) in Kansas City is full of galleries. They have First Friday Gallery Openings every month (the first Friday of every month, from 7 to 9 pm).

URBAN CULTURE PROJECT SPACE

21-23 East 12th Street Kansas City, MO 816-221-5115

For exhibition information, calls for entries, and internships **visit:** www.charlottestreet.org

www.kansascityartistscoalition.org

GALLERY OF ART & DESIGN

The Gallery of Art & Design is devoted to enriching the education and lives of our art students by bringing visual art exhibitions of national and international significance to the campus and community.

Located in the Art Center, the Gallery of Art & Design consists of three exhibition spaces: Main Gallery, Outer Gallery and Gallery 115.

The Main and Outer Galleries host four to six exhibitions each year, along with the annual Faculty Exhibition, Senior Exhibitions, and the Citation Show. The Main and Outer Gallery spaces serve as an educational vehicle, supporting the academic mission of the division These spaces offer exhibitions of art and design, multidisciplinary learning experiences and outreach to the community.

Gallery 115 is a project-space gallery emphasizing curated exhibitions from students and invited artists. The gallery supports exhibitions of experimental, innovative, and multi-dimensional artwork. Hosting four week exhibitions, Gallery 115 provides new ways of looking at, or thinking about the human experience and the interaction between artist and viewer.

A fantastic advantage to being at the University of Central Missouri is its close proximity to a multitude of galleries and museums within a one-hour drive from Warrensburg. Visits to these sites throughout the school year are highly encouraged. Regular contact with the art world is a valuable part of your artistic development.

ART SUPPLIES

There are many good suppliers not listed. Look online or the ads in professional magazines.

Be resourceful. Talk to other students, faculty and professionals.

UCM UNION BOOKSTORE

The Crossing (660) 543-4370. Very good supply of general art materials.

WAL-MART

Highway 13, Warrensburg, MO (660) 747-8188. 10% discount with student I.D.

COLDSNOW'S ARTIST'S MATERIALS

808 Westport Rd., Kansas City, MO (816) 531-1213 10456 Metcalf Ave. Overland Park, KS (913) 649-9021 10% student/professional discount www.creativecoldsnow.com

DICK BLICK (UTRECHT ART SUPPLIES)

4144 Main Street., Kansas City, MO 64111 (816) 531-8410 www.dickblick.com or www.utrecht.com Ask about discount.

SERICOL

1101 Cambridge Dr. Kansas City, KS (913) 342-4060.

10% discount on studio supplies with student I.D.

DANIELS SMITH INC.

4150 1st. Ave. So., Seattle WA, 98134. (206) 223-9599 www.danielsmith.com

JERRY'S ARTARAMA

P.O. Box 1105J, New Hyde Park, NY 11040 1-800-221-2323 or 1-800-827-8478 Save up to 70%. Lowest price guaranteed. www.jerrysartarama.com

JAMES C. KIRKPATRICK LIBRARY ON THE UNIVERSITY OF CENTRAL MISSOURI

JCKL Collections

The library supports students in Art with a strong collection of physical books, ebooks, databases, and a wealth of material in Special Collections.

Art books are located on the 3rd floor of the library arranged in call number order and browsing the collection can be particularly useful.

- Visual Arts are in N, Architecture is in NA, Sculpture is in NB, Painting is in ND, Print Media is in NE, Decorative Arts is in NK, and Arts in General is in NX.
- Graphic novels are located in PN 6700-6790.
- There are a number of databases that provide access to scholarly journals on Art listed on the Library Guide: https://guides.library.ucmo.edu/art
- The picture books in the Children's and Young Adult Literature Collection are of particular interest for Art Education students as well as students interested in Illustration and Graphic Novels.
 - Children's and Young Adult Fiction Literature is in the NW Alcove and Non-Fiction is in the NE.
 - There are children's books on famous artists and books on making art that are geared for kids.
- Special Collections has historical children's
 materials, including pop-up books (earliest pop-up
 title is from 1884!), movable and toy books, Golden
 Books, teaching posters from the 1960s, and an
 incredible collection of original children's book
 illustrations, including original works by Ed Emberley,
 Mo Willems, Don Freeman, Christian Robinson and
 more! Book a time to meet with Maya Kucij, the
 Special Collections librarian and check out this
 incredible resource.

Spaces at JCKL

- JCKL has beautiful light and comfortable chairs to sit and sketch. Come draw or create in one of our many bookable group study rooms.
- Exhibits in the display cases on the first floor rotate on a regular basis. Past displays include Picture Books by Famous Graphic Designers, special illustration displays of the work of Richard Scarry, Tomie de Paola, Home Economics titles.
- Located on the first floor of JCKL, the McClure archives and University Museum has ethnographic, historic, and textile artifacts from around the world. They offer up to six exhibits a year as well as numerous lectures, public presentations, and educational programming.

Ask your Librarian!

- Dr. Rob Hallis can help you
- Find quality resources & scholarly articles
- · Access materials from other libraries
- Cite your sources for assignments.

Keep up with the latest news:

- facebook.com/JCKLibrary
- twitter.com/JCKLlbrary
- instagram.com/jcklibrary
- tiktok.com/@jcklibrary

ART LIAISON LIBRARIAN

Dr. Robert Hallis hallis@ucmo.edu